

Chronopia Unit Cards

FIRSTBORN

Version 1.00

<div style="text-align: center; font-size: 2em; font-family: cursive;">Firstborn</div>											
Unit: Swordsman											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	12	2	1	4	3	19	-2	2	22
Equipment							Type: Mortal				
Sword, Shield											
Special Abilities:											
Weapon: Straight sword											
CR MD MX DAM SA											
CC	-	-	ST+3								
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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<div style="text-align: center; font-size: 2em; font-family: cursive;">Firstborn</div>											
Unit: Greatswordsmen											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	12	2	1	5	3	19	-1	2	27
Equipment Two-Handed Sword						Type: Mortal					
Special Abilities:											
Weapon: Two-Handed Sword											
CR MD MX DAM SA											
CC	-	-	ST+9								
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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<div style="text-align: center; font-size: 2em; font-family: cursive;">Firstborn</div>											
Unit: Swordsman Standard Bearer											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	2	-	12	2	1	4	3	19	-1	2	20
Equipment Straight sword						Type: Mortal					
Special Abilities:											
Weapon: Straight sword											
CR MD MX DAM SA											
CC	-	-	ST+3								
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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Firstborn

Unit: Swordsman Leader

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	8	-	13	2	1	4	3	19	-3	2	24

Equipment	Type: Mortal
Sword, Shield	

Special Abilities:

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Weapon:

Sword	
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CR	MD	MX	DAM	SA
CC	-	-	ST+3	

Weapon:

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CR	MD	MX	DAM	SA

Weapon:

--	--

CR	MD	MX	DAM	SA

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<div style="text-align: center; font-size: 2em; font-family: cursive;">Firstborn</div>											
Unit: Maceman											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
11	8	-	12	2	1	4	3	19	-1	2	25
Equipment Mace, Shield						Type: Mortal					
Special Abilities:											
Group Attack											
Weapon:				Mace							
CR MD MX DAM SA											
CC - -				ST+2 Bludgeoning +1							
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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<div style="font-size: 2em; font-family: cursive; margin-bottom: 10px;">Firstborn</div> <div style="font-size: 1.2em; font-weight: bold;">Unit: Greatmaceman</div>											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
11	8	-	12	2	1	5	3	19	0	2	30
<div style="font-weight: bold; margin-bottom: 5px;">Equipment</div> <div style="font-weight: bold; margin-bottom: 5px;">Two-Handed Mace</div>						<div style="font-weight: bold; margin-bottom: 5px;">Type: Mortal</div>					
<div style="font-weight: bold; margin-bottom: 5px;">Special Abilities:</div> <div style="display: flex; justify-content: space-between;"> <div style="width: 48%; height: 100px; vertical-align: top;"> <div style="font-weight: bold; margin-bottom: 5px;">Group Attack</div> </div> <div style="width: 48%; height: 100px; vertical-align: top;"></div> </div>											
<div style="font-weight: bold; margin-bottom: 5px;">Weapon:</div> <div style="font-weight: bold; margin-bottom: 5px;">Two-Handed Mace</div>											
<div style="font-weight: bold; margin-bottom: 5px;">CR MD MX DAM SA</div> <div style="display: flex; justify-content: space-between;"> <div style="width: 48%; height: 100px; vertical-align: top;"> <div style="font-weight: bold; margin-bottom: 5px;">CC - - ST+8</div> </div> <div style="width: 48%; height: 100px; vertical-align: top;"> <div style="font-weight: bold; margin-bottom: 5px;">Bludgeoning +2</div> </div> </div>											
<div style="font-weight: bold; margin-bottom: 5px;">Weapon:</div>											
<div style="font-weight: bold; margin-bottom: 5px;">CR MD MX DAM SA</div>											
<div style="font-weight: bold; margin-bottom: 5px;">Weapon:</div>											
<div style="font-weight: bold; margin-bottom: 5px;">CR MD MX DAM SA</div>											

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
11	8	-	12	2	1	4	3	19	0	2	23

Equipment

Mace

Type: Mortal

Special Abilities:

Group Attack	

Weapon:

Mace

CR	MD	MX	DAM	SA
CC	-	-	ST+2	Bludgeoning +1

Weapon:

CR	MD	MX	DAM	SA

Weapon:

CR	MD	MX	DAM	SA

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<div style="text-align: center; font-size: 2em; font-family: cursive;">Firstborn</div>											
Unit: Maceman Leader											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	13	2	1	4	3	19	-2	2	27
Equipment Mace, Shield						Type: Mortal					
Special Abilities: <div style="display: flex; justify-content: space-between;"> <div style="width: 45%; height: 100px; vertical-align: top; padding: 5px;"> Group Attack </div> <div style="width: 45%; height: 100px; vertical-align: top; padding: 5px;"></div> </div>											
Weapon: Mace											
CR MD MX DAM SA											
CC	-	-	ST+2		Bludgeoning +1						
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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<h1 style="margin: 0;">Firstborn</h1>											
<h2 style="margin: 0;">Unit: Desert Crusader</h2>											
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
11	8	-	12	2	1	4	4	15	-3	2	27
Equipment						Type: Mortal					
Straight sword, Shield											
Special Abilities:											
Desert Warrior						Hide (while in Desert Climate)					
Weapon: Straight sword											
CR MD MX DAM SA											
CC	-	-	ST+3								
Weapon:											
CR MD MX DAM SA											
Weapon:											
CR MD MX DAM SA											

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Firstborn

Unit: Desert Crusader Leader

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	13	2	1	4	4	15	-4	2	29

Equipment

Type: Mortal

Straightsword, Shield

Special Abilities:

Desert Warrior

Hide (while in Desert Climate)

Weapon:

Straightsword

CR MD MX DAM SA

CC - - ST+3

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Burning Blade

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	10	-	11	2	1	4	3	17	-3	2	42

Equipment

Type: Mortal

Throwing Spear, Firesword

Special Abilities:

Weapon:

Throwing Spear

CR MD MX DAM SA

2+ST R - - ST+3

Weapon:

Firesword

CR MD MX DAM SA

CC - - ST+3 Fire-Based +1

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Burning Blade Standard Bearer

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	10	-	11	2	1	4	3	17	-3	2	42

Equipment

Type: Mortal

Throwing Spear, Firesword

Special Abilities:

Weapon:

Throwing Spear

CR MD MX DAM SA

2+ST R - - ST+3

Weapon:

Firesword

CR MD MX DAM SA

CC - - ST+3 Fire-Based +1

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Burning Blade Horn Blower

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	10	-	11	2	1	4	3	17	-3	2	42

Equipment

Type: Mortal

Throwing Spear, Firesword

Special Abilities:

Weapon:

Throwing Spear

CR MD MX DAM SA

2+ST R - - ST+3

Weapon:

Firesword

CR MD MX DAM SA

CC - - ST+3 Fire-Based +1

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Burning Blade Leader

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
14	11	-	12	2	1	4	3	17	-4	2	45

Equipment

Type: Mortal

Throwing Spear, Firesword

Special Abilities:

Weapon:

Throwing Spear

CR MD MX DAM SA

2+ST R - - ST+3

Weapon:

Firesword

CR MD MX DAM SA

CC - - ST+3 Fire-Based +1

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Iron Guard

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	8	-	14	2	1	4	3	21	-3	2	42

Equipment

Type: Mortal

Broad Bladed Spear, Warshield

Special Abilities:

Steadfast

Shield Wall

Weapon:

Broad Bladed Spear

CR MD MX DAM SA

CC - - ST+7

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Iron Guard Standard Bearer

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	8	-	14	2	1	4	3	21	-3	2	39

Equipment

Type: Mortal

Broad Bladed Spear, Warshield

Special Abilities:

Steadfast

Shield Wall

Weapon:

Broad Bladed Spear

CR MD MX DAM SA

CC - - ST+7

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Iron Guard Leader

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
14	8	-	15	2	1	4	3	21	-4	2	44

Equipment

Type: Mortal

Broad Bladed Spear, Warshield

Special Abilities:

Steadfast

Shield Wall

Weapon:

Broad Bladed Spear

CR MD MX DAM SA

CC - - ST+7

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Black Sister

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
14	8	-	14	3	1	4	3	13	-6	2	44

Equipment

Type: Mortal

Two-Handed Sword

Special Abilities:

Indomitable Will

Weapon:

Two-Handed Sword

CR MD MX DAM SA

CC - - ST+9

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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<div>Firstborn</div> <div>Unit: Black Sister Leader</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>15</td><td>8</td><td>-</td><td>15</td><td>3</td><td>1</td><td>4</td><td>3</td><td>13</td><td>-7</td><td>2</td><td>46</td></tr></table> <div>EquipmentType: Mortal</div> <div>Two-Handed Sword</div> <div>Special Abilities:</div> <div>Indomitable Will</div> <div>Weapon: Two-Handed Sword</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+9</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	15	8	-	15	3	1	4	3	13	-7	2	46	<div>Firstborn</div> <div>Unit: Longbowman</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>8</td><td>11</td><td>-</td><td>12</td><td>2</td><td>1</td><td>4</td><td>3</td><td>16</td><td>+2</td><td>2</td><td>30</td></tr></table> <div>EquipmentType: Mortal</div> <div>Longbow, Hand Axe</div> <div>Special Abilities:</div> <div>Hail of Arrows</div> <div>Weapon: Longbow</div> <div>CR MD MX DAM SA</div> <div>9 20 27 7 ROF=1/1</div> <div>Weapon: Hand Axe</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+1</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	8	11	-	12	2	1	4	3	16	+2	2	30	<div>Firstborn</div> <div>Unit: Longbowman Leader</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>8</td><td>12</td><td>-</td><td>13</td><td>2</td><td>1</td><td>4</td><td>3</td><td>16</td><td>+2</td><td>2</td><td>32</td></tr></table> <div>EquipmentType: Mortal</div> <div>Longbow, Hand Axe</div> <div>Special Abilities:</div> <div>Hail of Arrows</div> <div>Weapon: Longbow</div> <div>CR MD MX DAM SA</div> <div>9 20 27 7 ROF=1/1</div> <div>Weapon: Hand Axe</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+1</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	8	12	-	13	2	1	4	3	16	+2	2	32
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC																																																																																																			
15	8	-	15	3	1	4	3	13	-7	2	46																																																																																																			
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8	12	-	13	2	1	4	3	16	+2	2	32																																																																																																			
<div>Firstborn</div> <div>Unit: Crossbowman</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>10</td><td>10</td><td>-</td><td>12</td><td>2</td><td>1</td><td>4</td><td>3</td><td>15</td><td>-1</td><td>2</td><td>33</td></tr></table> <div>EquipmentType: Mortal</div> <div>Bladed Heavy Crossbow, Shortsword</div> <div>Special Abilities:</div> <div>Weapon: Bladed Heavy Crossbow</div> <div>CR MD MX DAM SA</div> <div>7 14 21 12 ROF=1/2, may use in CC with LD (CC 4)</div> <div>Weapon: Shortsword</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+1</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	10	10	-	12	2	1	4	3	15	-1	2	33	<div>Firstborn</div> <div>Unit: Crossbowman Leader</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>11</td><td>11</td><td>-</td><td>13</td><td>2</td><td>1</td><td>4</td><td>3</td><td>15</td><td>-2</td><td>2</td><td>36</td></tr></table> <div>EquipmentType: Mortal</div> <div>Bladed Heavy Crossbow, Shortsword</div> <div>Special Abilities:</div> <div>Weapon: Bladed Heavy Crossbow</div> <div>CR MD MX DAM SA</div> <div>7 14 21 12 ROF=1/2, may use in CC with LD (CC 4)</div> <div>Weapon: Shortsword</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+1</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	11	11	-	13	2	1	4	3	15	-2	2	36	<div>Firstborn</div> <div>Unit: Nightwalker</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>13</td><td>13</td><td>-</td><td>14</td><td>3</td><td>2</td><td>5</td><td>3</td><td>21</td><td>-1</td><td>2</td><td>67</td></tr></table> <div>EquipmentType: Mortal</div> <div>Black Blade of Justice, Thin Bladed Throwing Dirks</div> <div>Special Abilities:</div> <div>Indomitable Will</div> <div>Outmaneuver</div> <div>Hide</div> <div>Stealth</div> <div>Weapon: Black Bade of Justice</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+4 (x2)</div> <div>Weapon: Thin Bladed Throwing Dirks</div> <div>CR MD MX DAM SA</div> <div>2+ST R - - ST+1</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	13	13	-	14	3	2	5	3	21	-1	2	67
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC																																																																																																			
10	10	-	12	2	1	4	3	15	-1	2	33																																																																																																			
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13	13	-	14	3	2	5	3	21	-1	2	67																																																																																																			
<div>Firstborn</div> <div>Unit: Black Sister Champion</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>15</td><td>8</td><td>-</td><td>16</td><td>3</td><td>2</td><td>5</td><td>3</td><td>14</td><td>-6</td><td>2</td><td>64</td></tr></table> <div>EquipmentType: Mortal</div> <div>Two-Handed Sword</div> <div>Special Abilities:</div> <div>Indomitable Will</div> <div>Secondary Attack</div> <div>Commanding Presence</div> <div>Weapon: Two-Handed Sword</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+9</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	15	8	-	16	3	2	5	3	14	-6	2	64	<div>Firstborn</div> <div>Unit: Repulsar Knight</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>16</td><td>8</td><td>-</td><td>16</td><td>3</td><td>3</td><td>5</td><td>3</td><td>23</td><td>-3</td><td>2</td><td>92</td></tr></table> <div>EquipmentType: Mortal</div> <div>Maiming Pole-arm</div> <div>Special Abilities:</div> <div>Cause Fear</div> <div>Steadfast</div> <div>Commanding Presence</div> <div>Weapon: Maiming Polearm</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+6 (x3)</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	16	8	-	16	3	3	5	3	23	-3	2	92	<div>Firstborn</div> <div>Unit: Repulsar Knight Marksman</div> <table><tr><th>CC</th><th>RC</th><th>PW</th><th>LD</th><th>AC</th><th>WD</th><th>ST</th><th>MV</th><th>AR</th><th>DEF</th><th>SZ</th><th>PC</th></tr><tr><td>11</td><td>16</td><td>-</td><td>16</td><td>3</td><td>2</td><td>5</td><td>3</td><td>19</td><td>0</td><td>2</td><td>72</td></tr></table> <div>EquipmentType: Mortal</div> <div>Two-Handed Sword, Composite Bow</div> <div>Special Abilities:</div> <div>Cause Fear</div> <div>Steadfast</div> <div>Eagle Eye</div> <div>Commanding Presence</div> <div>Weapon: Two-Handed Sword</div> <div>CR MD MX DAM SA</div> <div>CC - - ST+9</div> <div>Weapon: Composite Bow</div> <div>CR MD MX DAM SA</div> <div>10 24 30 4+ST</div> <div>Weapon:</div> <div>CR MD MX DAM SA</div> <div>Chronopia is TM Paradox Entertainment and developed under license by Excelsior Entertainment. © Excelsior Entertainment 2004</div>													CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC	11	16	-	16	3	2	5	3	19	0	2	72
CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC																																																																																																			
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11	16	-	16	3	2	5	3	19	0	2	72																																																																																																			

Firstborn

Unit: Judge

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
15	8	-	15	3	2	4	3	22	-2	2	72

Equipment

Type: Mortal

Truthbringer

Special Abilities:

Indomitable Will

Cause Fear

Commanding Presence

Abhor Cowardice

Weapon:

Truthbringer

CR MD MX DAM SA

CC - - ST+11

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Enlightened

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
14	8	12	16	3	2	4	3	21	-2	2	75

Equipment

Type: Mortal

Truthbringer

Special Abilities:

Indomitable Will

Commanding Presence

Interrupt Action

Abhor Cowardice

Weapon:

Truthbringer

CR MD MX DAM SA

CC - - ST+11

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Chronomancer

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	8	15	15	4	2	4	3	20	-1	2	85

Equipment

Type: Mortal

Power Staff

Special Abilities:

Steadfast

Commanding Presence

Interrupt Action

Weapon:

Power Staff

CR MD MX DAM SA

CC - - ST+4 (x2)

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Mounted Knight

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	13	2	-	4	-	-	-	-	-

Equipment

Type: Mortal

Straightsword, Shield, Lance

Special Abilities:

Leap

Immune to Fear

Commanding Presence

Weapon:

Straightsword

CR MD MX DAM SA

CC - - ST+3

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Mounted Knight Mount

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
10	8	-	10	2	3	3	6	19	-2	3	84

Equipment

Type: Beast

Natural Weapon (1x) Kick (DAM 10)

Special Abilities:

Mounted Troop

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Mounted Axeman

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
12	8	-	13	2	-	4	-	-	-	-	-

Equipment

Type: Mortal

Cavalry Axe

Special Abilities:

Desert Warrior

Leap & Immune to Fear

Commanding Presence

Break Away without roll.

Weapon:

Cavalry Axe

CR MD MX DAM SA

CC - - ST+6

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: Mounted Axeman Mount

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
10	8	-	10	2	3	3	6	19	-1	3	89

Equipment

Type: Beast

Natural Weapon (1x) Kick (DAM 10)

Special Abilities:

Mounted Troop

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: War Chariot- Knight

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
13	8	-	13	2	-	4	-	-	-	-	-

Equipment

Type: Mortal

Poleaxe

Special Abilities:

+2 DAM when Charging

Commanding Presence

Weapon:

Poleaxe

CR MD MX DAM SA

CC - - ST+7

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: War Chariot- Man-at-Arms

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
11	8	-	12	2	-	4	-	-	-	-	-

Equipment

Type: Mortal

Poleaxe

Special Abilities:

+2 DAM when Charging

Commanding Presence

Weapon:

Poleaxe

CR MD MX DAM SA

CC - - ST+7

Weapon:

CR MD MX DAM SA

Weapon:

CR MD MX DAM SA

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Firstborn

Unit: War Chariot- Horse/Driver/Chariot

CC	RC	PW	LD	AC	WD	ST	MV	AR	DEF	SZ	PC
10	8	-	10	2	4	3	6	20	-1	4	92

Equipment	Type:	Beast
Natural Weapon (1x) Kick (DAM 8)		

Special Abilities:

Trample, DAM 12	

Weapon:

CR MD MX DAM SA

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Weapon:

CR MD MX DAM SA

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Weapon:

CR MD MX DAM SA

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