### Firstborn Swordsmen 5 pts each

## **Unit composition**:

Full Warband: 12 models (68 pts)

3-8 Swordsmen

• Plus, optional a Leader for 7 pts

For each 3 non-Specialist models you can buy a Specialist for 7 pts:

- Great Swordsman
- Standard Bearer
- Bard

### Firstborn Macemen 5 pts each

## **Unit composition**:

Full Warband: 12 models (68 pts)

3-8 Macemen

• Plus, optional a Leader for 7 pts

For each 3 non-Specialist models you can buy a Specialist for 7 pts:

- Great Maceman
- Standard Bearer
- Bard

### Firstborn Longbowmen 7 pts each

### **Unit composition:**

Full Warband: 9 models (64 pts)

4-8 Longbowmen

• Plus, optional a Leader for 8 pts

## Firstborn Iron Guards 10 pts each

### **Unit composition**:

Full Warband: 8 models (86 pts)

3-5 Iron Guards

• Plus, optional a Leader for 12 pts

For each 3 non-Specialist models you can buy a Specialist for 12 pts:

- Drillmaster
- Standard Bearer

### Firstborn Mounted Knights 12 pts each

### **Unit composition:**

Full Warband: 3 models (38 pts) 1-2 Firstborn Mounted Knights

• Plus, optional a Leader for 14 pts

## Firstborn The Judge 20 pts

### Firstborn Chronomancer 10 pts

### **Unit composition:**

1 Chronomancer

• For an extra 5 pts you can increase the Wizardry Skill by 1 up to a maximum of 6.

### Firstborn Repulsar Knight 30 pts

## Dwarven Swordsmen Legion 6 pts each

**Unit composition**:

Full Warband: 10 models (66 pts) 3-7 Swordsmen Legionnaires

• Plus, a Leader for 8 pts

For each 4 non-Specialist models you can buy a Specialist for 8 pts:

- Standard Bearer
- Bard

## Dwarven Axe Horn Warriors 12 pts each

## **Unit composition**:

Full Warband: 10 models (106 pts)

3-7 Axe-Horn Warriors

• Plus, a Leader for 12 pts

For each 4 non-Specialist models you can buy a Specialist for 12 pts:

- Standard Bearer
- Bard

## **Dwarven Warshields 14pts each**

### **Unit composition**:

Full Warband: 10 models (146 pts)

3-7 Warshields

• Plus, a Leader for 16 pts

For each 4 non-Specialist models you can buy a Specialist for 16 pts:

- Standard Bearer
- Bard

## **Dwarven Horned One Riders 12 pts each**

## **Unit composition**:

Full Warband: 3 models (38 pts)

1-2 Horned One Rider

• Plus, optional a Leader for 14 pts

## **Dwarven Manx Skull Champion 20 pts**

### Dwarven Manx Skull Champion with Noble Shield Bearers 50 pts

## **Dwarven the Keeper 35 pts**

### **Unit composition**:

1 Keeper

• For an extra 5 pts you can increase the Wizardry Skill by +1 (up to 3).

## **Dwarven Totem 70 pts**

### Blackblood Orc Swordsmen 5 pts each

## **Unit composition**:

Full Warband: 12 models (68 pts)

3-8 Orc Swordsmen

• Plus, optional a Leader for 7 pts

For each 3 non-Specialist models you can buy a Specialist for 7 pts:

- Orc Great Swordsman
- Standard Bearer
- Bard

### Blackblood Orc Archers 7 pts each

## **Unit composition**:

Full Warband: 9 models (65 pts)

4-8 Orc Archers

• Plus, optional a Leader for 9 pts

# Blackblood Ogre Infantry 10 pts each

### **Unit composition:**

Full Warband: 9 models (98 pts)

2-5 Ogre Heavy Infantry

• Plus, optional a Leader for 12 pts

For each 2 non-Specialist models you can buy a Specialist for 12 pts

- Ogre Swordmaster
- Standard Bearer
- Bard

### Blackblood Orc Kutara Lancer 12 pts each

## **Unit composition**:

Full Warband: 3 models (40 pts)

1 Orc Kutara Lancer

• Plus, optional a Leader for 14 pts

For each 2 non-Specialist models you can buy a Specialist for 14 pts

• Double Mounted Kutara (Does not count towards the Ranged Weapon Troops limit)

## **Blackblood Troll 35 pts**

### **Blackblood Savage Troll 35 pts**

### Blackblood Troll Deathseeker 35 pts

## **Blackblood Orc Alchemist 10 pts**

## **Unit composition**:

1 Orc Alchemist

- For an extra 5 pts you can increase the Wizardry Skill by 1 (up to 6).
- For an extra 5 pts you can buy a Muhar Zohal. It will act as part of an Orc Alchemists Warband. The Orc Alchemist is considered to be the Leader.

### **Devout Followers 5 pts each**

## **Unit composition**:

Full Warband: 12 models (68 pts)

3-8 Followers

• Plus, optional a Leader for 7 pts

For each 3 non-Specialist models you can buy a Specialist for 7 pts:

- Firebrand
- Standard Bearer
- Bard

### Devout Greatswordsmen Followers 7 pts each

## **Unit composition**:

Full Warband: 12 models (92 pts) 3-8 Greatswordsmen Followers

• Plus, optional a Leader for 9 pts

For each 3 non-Specialist models you can buy a Specialist for 9 pts:

- Firebrand
- Standard Bearer
- Bard

## Devout the Cursed 12 pts each

### **Unit composition**:

Full Warband: 8 models (96 pts)

4-8 The Cursed

## **Devout Blood Knights 12 pts each**

### **Unit composition**:

Full Warband: 3 models (38 pts)

1-2 Blood Knight

• Plus, optional a Leader for 14 pts

### **Devout Blood Hunter 12 pts each**

### **Unit composition**:

Full Warband: 5 models (66 pts)

1-4 Blood Hunter

• Plus, optional a Leader for 18 pts

## **Devout Dusk Realm Demon 30 pts**

### **Unit composition:**

1 Dusk Realm Demon

\*To include this Unit in your Army you must have a Warped Lord with at least 2<sup>nd</sup> Circle Level Control.

### **Devout Tormented 45 pts**

### **Devout Warped Lord 12 pts**

### **Unit composition:**

1 Warped Lord

• For an extra 5 pts you can increase the Wizardry Skill by 1 (up to 4).

### Elven Spearmen 6 pts each

## **Unit composition**:

Full Warband: 8 models (54 pts)

3-5 Spearmen

• Plus, optional a Leader for 8 pts

For each 3 non-Specialist models you can buy a Specialist for 8 pts:

- Standard Bearer
- Bard

### Elven Archers 7 pts each

## **Unit composition**:

Full Warband: 10 models (72 pts)

4-8 Archers

• Plus, a Leader for 8 pts

Additionally, you can buy a Specialist for 8 pts:

Scout

## Elven Lotus Guards 10 pts each

### **Unit composition**:

Full Warband: 6 models (66 pts)

2-3 Lotus Guard

• Plus, optional a Leader for 12 pts

For each 2 non-Specialist models you can additionally buy a Specialist for 12 pts:

- Standard Bearer
- Warden

## Elven Dragonbane Warkiller Riders 12 pts each

### **Unit composition:**

Full Warband: 3 models (38 pts) 1-2 Dragonbane Warkiller Riders

• Plus, optional a Leader for 14 pts

### Elven Crystal Knight 30 pts

### **Elven Silver Lotus Eater 10 pts**

### **Unit composition**:

1 Silver Lotus Eater

• For an extra 5 pts you can increase the Wizardry Skill by 1 (up to 6).

## **Elven Blue Lotus Eater 10 pts**

### **Unit composition**:

1 Blue Lotus Eater

For an extra 5 pts you can increase the Wizardry Skill by 1 (up to 6).

#### Elven Ice Elemental - Summoned